



ACTIVITY 4

Use your body to act out a story



ACTIVITY 4: Act out a story

1

Choose a story that
pleases you



2

Dress up and represent a
character from the story

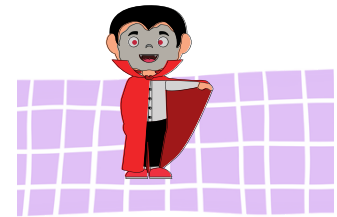
It will be more fun if you do this activity in a group.
Choose different characters from the story, dress up
and let the action begin!



3

Make a grid on the floor by
taping the tiles

It can also be agreed that each movement is
equivalent to one step.



4

Instead of programming
a character on the board,
program a classmate!



5

What other ideas can you
think of?!



- An idea: you can make a giant "board game" (where the pieces are people), or have the partner interact with objects in the classroom....

